## 1) Games.

The matches are played according to the Rules for the Chess Game of FIDE, in the official English version (Handbook FIDE: EI Laws of Chess Update 01-01-2018), with the Dutch version as a translation published by the KNSB, edition 2018. In addition to articles 6.7.1 and 6.7.2, this tournament uses the following: a player loses the game if he appears on the chessboard more than an hour after the predetermined starting time of the session.
The playing tempo is 90 minutes with a 30 second increment from move 1 .
If a game lasts longer than 4 hours 20 minutes in rounds $2,4,6$ or 7 , the referee will interrupt the game, give both players an extra 5 minutes on the clock, turn off the increment per move and allow the game to continue playing. Art. G. 5 of the FIDE Rules apply.
Seven rounds are played. The games are passed on for FIDE ELO processing.
The classification is made according to the Swiss rules on Rating and the SWAR pairing program will be used for this. The player's rating is used to determine the playing strength in the following order:

1. FIDE rating, according to the most recent rating list (November 2023)
2. The last known National rating associated with the specified federation at FIDE

The pairing numbers are assigned to the players according to the list of participants formed by the determined rating in descending order, whereby the player with the highest rating is assigned pairing number \# 1 . Players without rating are placed in random order (determined by SWAR). The same mechanism of random order is also used if two or more players would have the same rating.

The starting time of the parties is set at 7.30 pm for Thursday; $1: 00 \mathrm{pm}$ and $6: 30 \mathrm{pm}$ for Friday; 1:00 pm and 6:30 pm Saturday; 9.30 am and 2.30 pm for Sunday.
Whoever wishes to withdraw from the tournament or who cannot be present for one or more rounds, must report this as soon as possible to the main arbitrator and this at the latest before the conclusion of the previous round or before the start of the tournament via chess@leuvencentraal.be. Anyone who is absent during a round without notice of absence is excluded from further participation in the tournament.
Only for the first 2 rounds is $1 / 2$ point per round awarded, for a previously reported absence, provided that the organization is notified in advance; $1 / 2$ point is not awarded for the other rounds.
2) Registration

You can register for this tournament via the website of chess club Leuven Central:
http://leuvencentraal.be/openleuven/inschrijving-open-leuven/
The registration is only final after payment of the registration fee and publication of the "Participant List" on the website.
The registration fee is for:
Adults: EUR 45
Youth and FM: EUR 25
IM and GM: free
The prize money is determined by the number of participants and will be announced before the start of round 3 of the tournament.
In addition to the main prizes, there are also rating prizes for the categories
2100-2299, 1900-2099, 1700-1899, 1500-1699, minus 1500.
3) Classification
the final ranking is determined by:

1. Score
2. Buchholz score (WP)
3. Sonneborn-Berger score (SB)
4. Average rating opponents CUT

The following additional rules apply to the awarding of prizes:
A Ranking prizes are shared among players with the same number of match points
A Rating prizes are not shared. A player is only eligible for 1 rating prize, namely that of his own category.
A Cumulation of a ranking and rating price is not possible. All amounts to be won will be posted before the start of round 3 .
A Players who agree on a result to win a prize will not receive a cash prize. This continues to the next one in the position.
4) Notation forms

Notation forms are made available by the organization. At the end of the game, each player must hand over the signed original copy of his notation form to the game management, stating the result.
5) Tournament room

During the competitions, peace and order must always be maintained in the tournament hall. This implies among other things:

A A complete smoking ban: smoking is only possible at the place (s) indicated by the organization.
A The prohibition on analyzing or speeding chess in the tournament hall: signs and clocks are available in the analysis room.
A The prohibition to go outside the players' area (tournament hall, toilets, canteen and smoking area) during the game without the permission of an arbitrator.

A The prohibition to talk about the party during the duration of the party.
A It is permitted to carry a mobile telephone ("GSM") in the player area under the explicit condition that this telephone is and remains completely switched off.
A A player may bring a mobile phone or other electronic means of communication switched off at his own risk in the game room during his party, but he may not carry this on himself. Possible examples are along the board, in his coat (which hangs on the coat rack or on his chair) or in a (hand) bag. Of course, these devices (whether or not via the jacket or (hand) bag) may not be taken outside the game room during the game.

A The use of an electronic device in the player area is only permitted to persons who belong to the tournament organization or to persons who have specifically obtained the permission of the arbitrator for this.

A The use of cameras is only permitted with the prior approval of an arbitrator.
A Visitors and spectators must behave correctly in the tournament hall so that the players are not hindered by their presence. Visitors must switch off their mobile phone.

Sanctions:
A Every misconduct leads to exclusion.
A Every violation leads to a warning. This will be communicated directly orally and then for
confirmation, in writing to the player concerned.
A Two written warnings are sufficient for immediate exclusion from the tournament.
A The competition management reserves the right to deny a person access to the tournament room to ensure peace and order.
A If it is determined that a player nevertheless carries a mobile phone or other electronic means of communication during his party, without the permission of the arbitrator, he loses the party and the arbitrator determines the result of his opponent.
A If it is determined that such a device is in a permitted place in the gaming room, but is not switched off, the playing owner loses the game and the arbitrator determines the result of his opponent.

All provisions of these regulations are subject to the interpretation of the chief arbitrator. The lead arbitrator has full authority with regard to unforeseen circumstances during the tournament. His decisions take effect immediately.
6) Appeal

1. An appeal is possible against a decision of the tournament management.
2. An appeal must be submitted in writing to the tournament leader within half an hour after the end of the game or at the latest within fifteen minutes after the end of the last game of the round to which the complaint relates.
3. A submitted appeal is immediately submitted to the Appeals Committee ( CvB ).
4. The decision of the Appeals Committee is binding on all parties.
5. If a member of the Appeals Committee has a direct or indirect interest in a professional issue, he must be replaced by a reserve member for the handling of this appeal. Whether or not a member has an interest in a professional matter is determined by the lead arbitrator.
6. The Appeals Committee consists of three members and two substitute members. The list will be announced in the tournament room before the end of the first round.
7. The tournament leader is chairman of the Appeals Committee.

The Appeals Committee will make a decision no later than the start of the next round. No appeal is possible against this decision. A submitted complaint means that no mating will be made until the moment of judgment. The CvB is only competent for handling protests against decisions of the main arbitrator.
7) Various

By the fact of participation, the players declare that they agree with these tournament rules:

1. Every participant must adhere to these tournament rules.
2. In cases not provided for in the rules, the arbitrators decide in consultation with the organization.
3. In cases where translations of the tournament rules deviate from the Dutch rules, the Dutch rules are valid.

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